

An aerial photograph of a radio telescope array in a desert landscape. The array consists of numerous large, circular, white dishes arranged in a grid pattern across a brown, hilly terrain. In the foreground, a small white SUV is parked on a dirt road next to one of the dishes. The background shows rolling hills under a clear sky.

# Computing Cost of Sensitivity and Survey Speed for AA and PAF systems

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- **Comparison between SKA subsystems** in terms of
  - point source sensitivity
  - survey speed
  - computing costs for correlation and imaging
- **Conclusions**
  - tuning of SKA design may improve system performance for the same computing costs
  - need for end-to-end system design including processing
  - need for algorithm development

- Point source sensitivity ( $A_{\text{eff}} / T_{\text{sys}}$ )

- system temperature

$$T_{\text{sys}} = T_{\text{rec}} + (\lambda / 0.2008 \text{ m})^{2.55} + (f / 10 \text{ GHz})^{1.8} + 2.7 \text{ K}$$

- effective area AA: constrained by physical area at low freqs.

$$A_{\text{eff,AA}} = N_{\text{stat}} N_{\text{elem}} \min \left\{ \frac{1}{4} \pi D_{\text{Stat}}^2 / N_{\text{elem}}, \lambda^2 / 3 \right\}$$

- effective area dishes

$$A_{\text{eff,dish}} = \eta N_{\text{dish}} \left( \frac{1}{4} \pi D_{\text{dish}}^2 \right)$$

- Survey speed

$$SS = (A_{\text{eff}} / T_{\text{sys}})^2 \times \text{FoV}$$



Simple model focussing on

- correlator processing

$$P_{\text{cor}} = 4 \Delta f (4 N_{\text{stat}}^2)$$

- image processing, particularly gridding. For 1 MHz:

$$P_{\text{imager}} = N_{\text{op}} \underbrace{\frac{10^5 T_{\text{obs}} N_{\text{stat}}^2 B_{\text{max}}^2}{3 f_{\text{min}} D_{\text{stat}}^2}}_{\text{number of visibilities}} \left( \frac{\lambda_{\text{max}}^2 B_{\text{max}}^2}{D_{\text{stat}}^4} + N_{\text{kernel}}^2 \right)$$

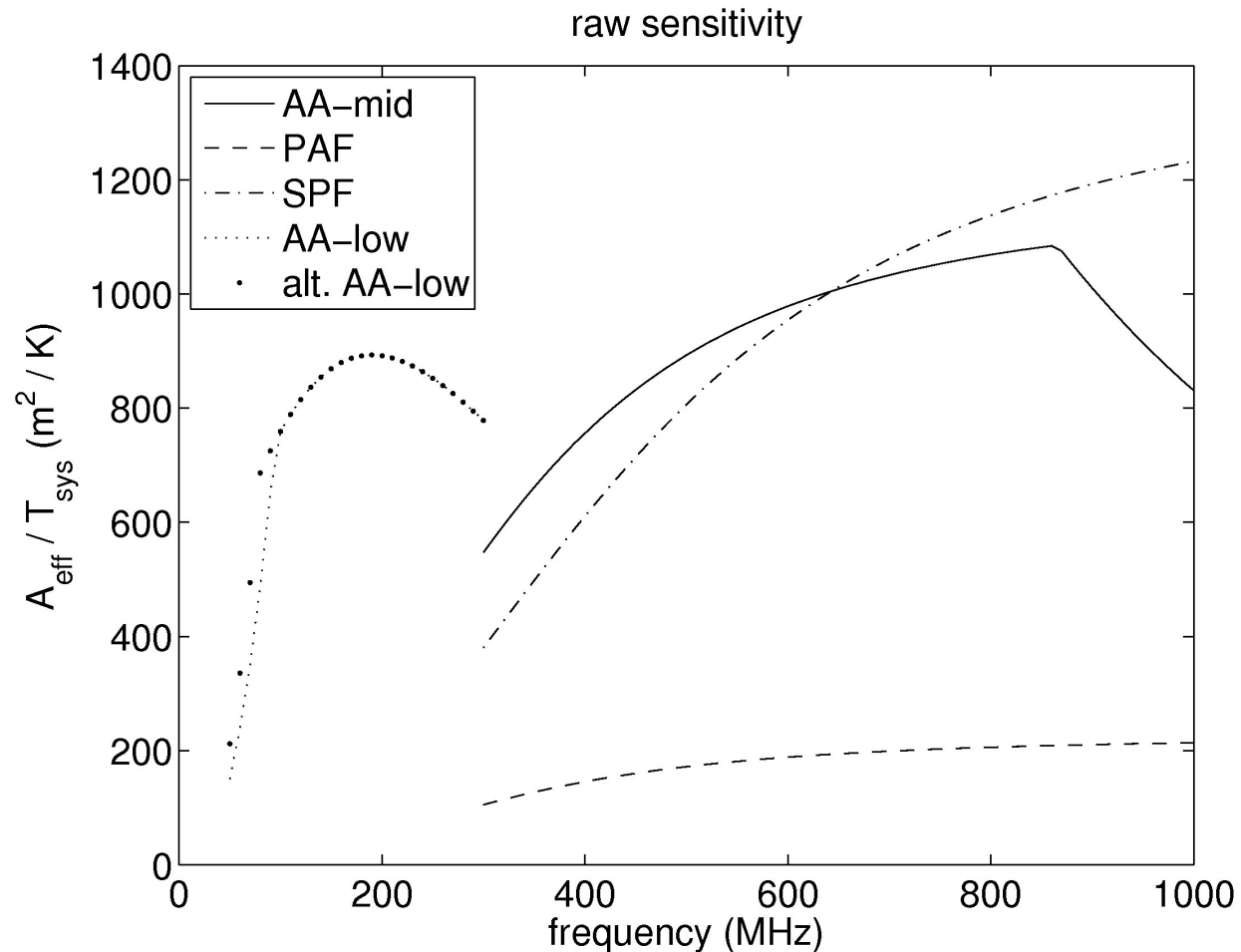
# SKA subsystems

	AA-low	alt. AA-low	SKA-dish	SKA-survey	AA-mid
$N_{\text{stat}}$	911	280	254	96	64
$N_{\text{elem}}$	289	940	1	64	376
$D_{\text{stat}}$ (m)	35	75	15	15	35
Freq (MHz)	50-300	50-300	300-1000	300-1000	300-1000
$B_{\text{max}}$ (km)	50	50	200	50	50
$T_{\text{rec}}$ (K)	50	50	20	50	50
BF bits	8	8	8	8	8

# Sensitivity comparison

low: both systems provide equal sensitivity for most frequencies

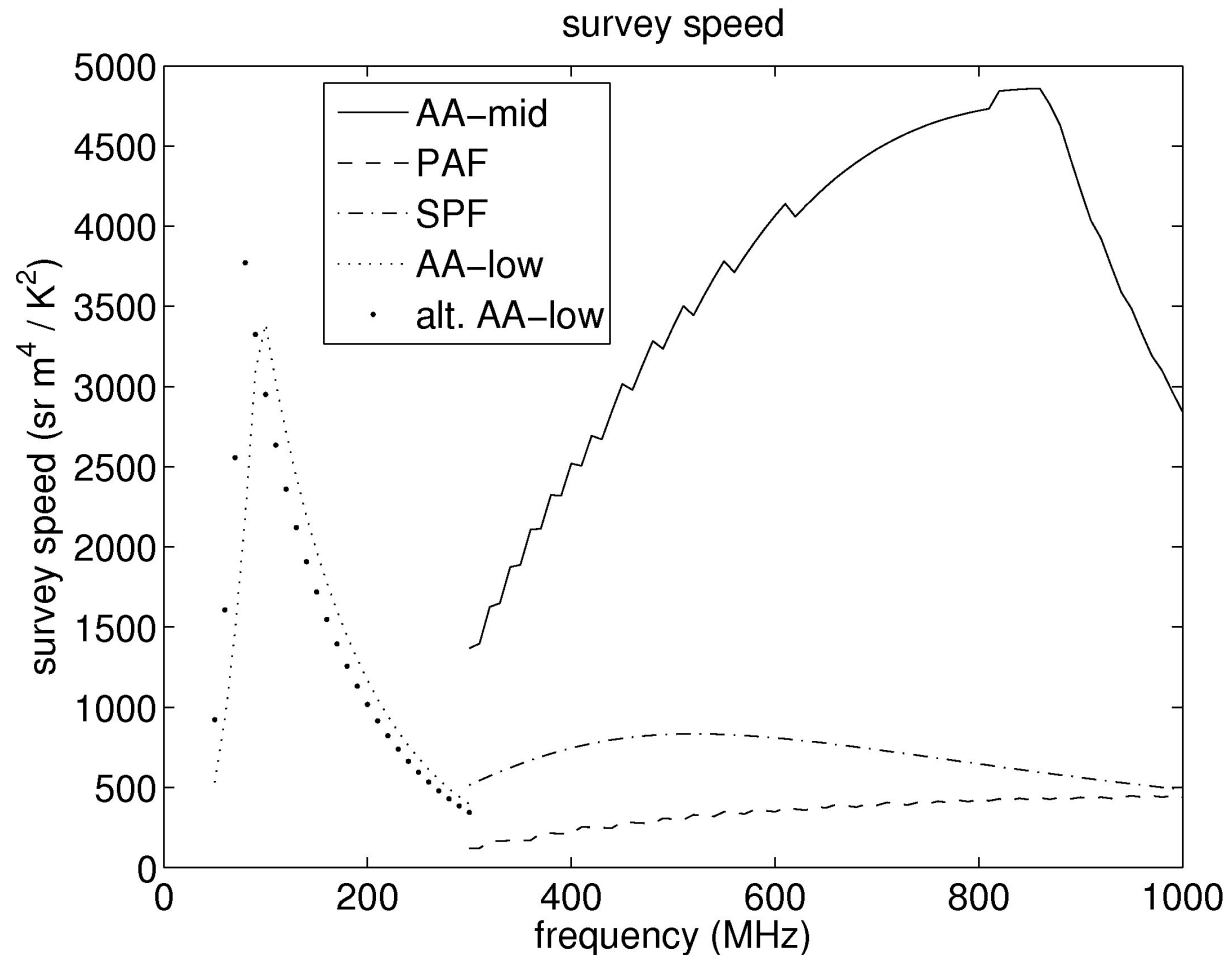
mid: SKA-dish and AA-mid perform factor 3-6 better than SKA-survey



# Survey speed comparison

low: both AA-systems offer the same performance

mid: AA-mid factor 3-10 better than SKA-dish and SKA-survey



# Computing costs 300 – 1000 MHz



	Tbps	Tops	Tbps	Pops
SKA-dish	5.7	723	28.5	<b>7000</b>
SKA-survey	31.0	<b>1486</b>	3.7	56.6
AA-mid	47.2	<b>1511</b>	0.7	<b>0.367</b>

- correlator load balanced between SKA-survey and AA-mid
- total correlator I/O similar for all systems
- **SKA-dish requires 7-Exa-ops imaging platform**
- **AA-mid significantly reduces costs of imaging**



# Computing costs 50 – 300 MHz



	Tbps	Tops	Tbps	Pops
AA-low	7.3	<b>3320</b>	9.0	<b>169</b>
alt. AA-low	9.0	1254	0.7	<b>0.67</b>

- correlator size alt. AA-low comparable to SKA-survey
- **AA-low system requires biggest correlator of the SKA**
- **alt. AA-low system significantly reduces imaging costs**
- Can we balance science demands and computational feasibility?

- Dark ages science requires 35-m stations ...
- ... but only up to  $\sim 5$  km baseline
- pulsar surveys require dense core
- calibratability requires larger stations on longer baselines
- idea: distinction between core and remote stations (like LOFAR)
  - core: radius of 3 km
    - 727 35-m stations with 289 antennas
  - remote: baselines up to 50 km (for comparison)
    - 46 70-m stations with 1156 antennas
    - remote stations form 4 beams to maintain FoV
  - practically same survey speed and sensitivity

# Computing costs 50 – 300 MHz (2)



	Tbps	Tops	Tbps	Pops
AA-low	7.3	3320	9.0	169
alt. AA-low	9.0	1254	0.7	0.67
core / remote	7.3	3218	2.2	7.7

Introducing core and remote stations provides

- minor decrease in correlator compute load
- **factor 4 decrease in correlator output data rate**
- **factor 22 decrease in imaging compute load**

- This presentation: very simplistic model
- DOME: working on more refined model
  - end-to-end: ADC → final data products
  - processing and data transport incl. energy consumption
  - based on current state-of-the-art algorithms
- upcoming algorithmic improvements
  - StEFCal (Stef Salvini et al.)
    - I/O intensive instead of compute intensive calibr.
  - snapshot imaging (MWA, Jaap Bregman)
  - w-snapshots (Tim Cornwell et al.)

- **tuning of SKA design may improve system performance for the same computing costs**
  - What is the added value of SKA-survey over SKA-dish?
    - SKA-dish provides similar survey speed
    - SKA-dish provides much higher sensitivity
  - AA-low design with core and remote stations
  - AA-mid array for 300 – 1000 MHz frequency range
- **need for end-to-end system design including processing**
- **need for algorithm development**